

English

Recount: a day in the life of a pirate.
Instructions: how to get to the buried treasure.

Create a treasure map.

Dialogue: speak like a pirate.

Drama: hot seating; interviewing an imaginary pirate.

Grammar

Adjectives, adverbs, prepositions, fronted adverbials, conjunctions, present perfect form of verbs.

Spelling

Letter patterns, rules, sounds, word families and prefixes/suffixes.

Science

Light

To observe that light is reflected from surfaces.

To recognise that shadows are formed when the light from a light source is blocked by an opaque object.

To find patterns in the way that the size of shadows change.

Mathematics

White Rose Scheme

Mental maths: recall and use multiplication and division facts for the 3, 4 and 8 times tables.

Measurement

Measure, compare, add and subtract: mass (kg/g) and volume/capacity (l/ml).

Tell and write the time from an analogue clock and 12 hour and 24 hour clocks.

Compare durations of events.

Shapes

Draw 2-D shapes and make 3-D shapes. Identify right angles, horizontal and vertical lines.

Treasure Island! *Y3C – Summer 2- 2018*

Geography

Continue with improving map skills.

Exploring seashores/islands.

Investigate where pirates have lived in the world.

Illustrate world map including these places.

Label oceans, continents and landforms.

History

Look at famous pirate: Blackbeard.

1650-1730 – the Golden Age of Piracy.

French

Talk like a pirate.

When is your birthday?

Pets and family.

Music

Exploring Pirates of the Caribbean soundtrack – impact, theme and mood.

PSHE

To recognise the importance of a balanced diet and exercise to keep healthy.

Identify risks that contribute to personal safety.

Learn about a pirate's "code of conduct". Create our own code. Compare codes.

Art and Design

Designing a pirate's menu.

Designing a pirate's healthy dish. Create pirate hats/patches.

Exploring the artist Piet Mondrian's work. Looking at abstract art. Creating our own abstract artwork.